User-Contributed Content -
Geoblogging Platform “GEOCROWD”
http://www.geocrowd.org

One cannot deny that space and time are important to us. We perceive our world with respect to where and when we do things. We advocate geoblogging as a tool to capture such experiences by means of collecting and organizing images, audio, video and text in relation to space and time. This application showcases a Web application that allows for a simple upload of content, geocoding, and map-based authoring of geoblogs. Export capabilities free the created content from a specific application context and allow for sharing and use of geoblogs in other applications, publications or social networking services.

When coming home from a memorable journey, wouldn't it be great to create a digital replica of the trip, i.e., quickly organize collected images, videos, etc. and have a simple means of adding some thoughts?

With our application, termed “Geocrowd”, we propose geoblogging as a means for spatiotemporal storytelling, more specifically the story of a journey, be it an afternoon walk in your neighbor- hood, a chase for a great coffeeshop, your mountainbike trip, or hiking adventure.

The scope is to provide a simple to use application that allows one to tell the story of the trip based on the content collected during the trip. The role of content is to support the story. In our application, the essential aspects are a map, a storyboard and a timeline.

We see geoblogging as a means to harness the ability humans have to massively collect and share knowledge (i.e., consider conventional blogging and other Web 2.0 phenomena) for the spatiotemporal domain. The ultimate goal will be to digitize the world using such user contributed content. As early maps were traces of people’s movements in the world, i.e., view representations of people’s experiences, digitizing the world in this context relates to collecting pieces of knowledge gained by a human individual tied not only to space and time, but also to her context, personal cognition, and experience.